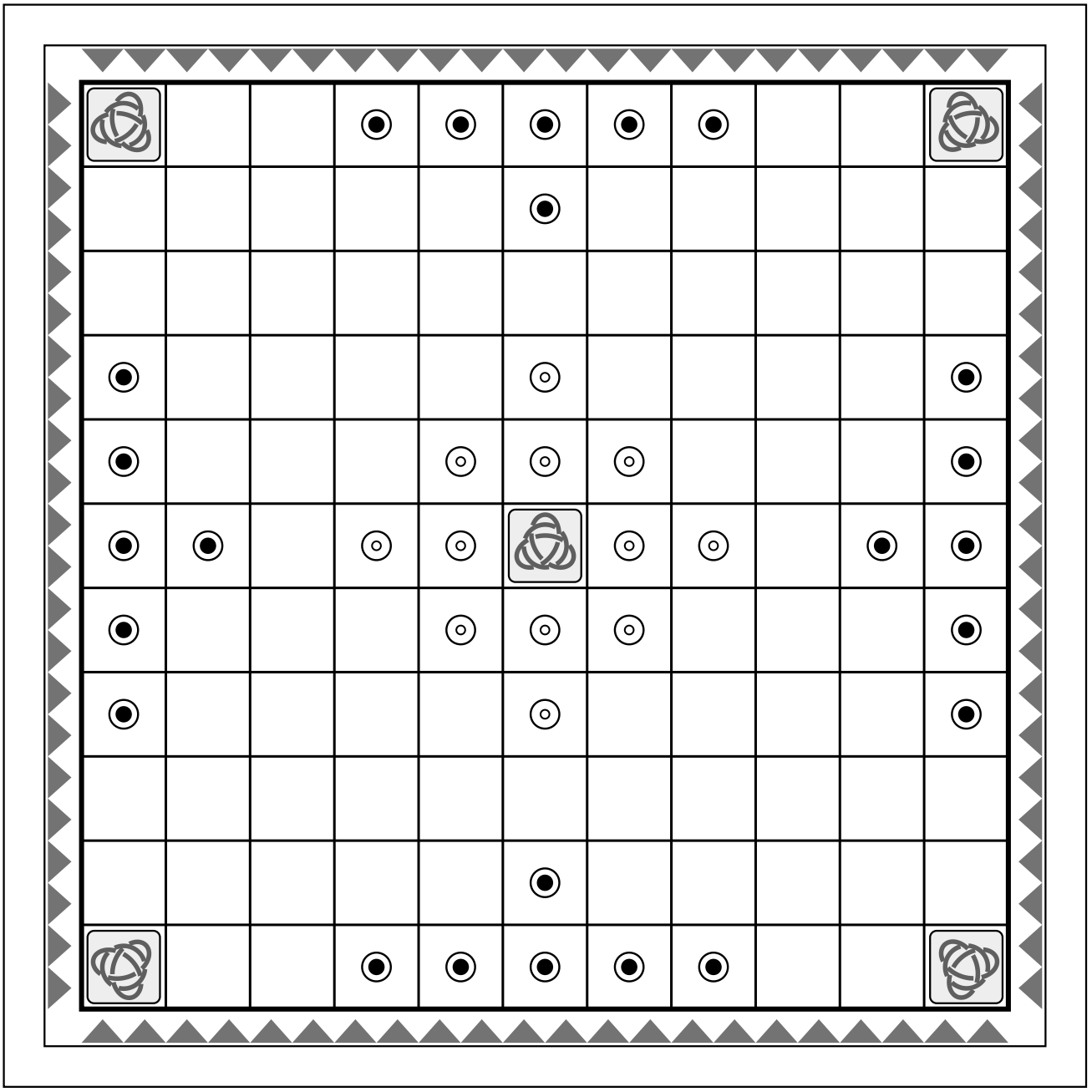
Hnefatafl

SCANDINAVIA · 2 PLAYERS



Setup. Attackers: 24 pieces on the ◉ squares. Defenders: 12 pieces on the ⊙ squares and the king on the throne at the centre. Coins or buttons up to 11 mm, a bigger one for the king. Attackers move first.

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1. Slide like a rook.

Every piece, the king too, slides any number of empty squares along a row or column: never diagonally, never jumping. Only the king may stop on or pass through the throne and the four corners.

2. Sandwich to capture.

Move so that an enemy piece is shut between yours and another of yours, a corner or the empty throne, and it is taken. One move can take two. A piece that walks in between two enemies is safe.

3. The king's run.

The king reaches a corner: the defenders win. The king is shut in on all four sides by attackers, the throne or the board's edge: the attackers win. A side left without a legal move loses.