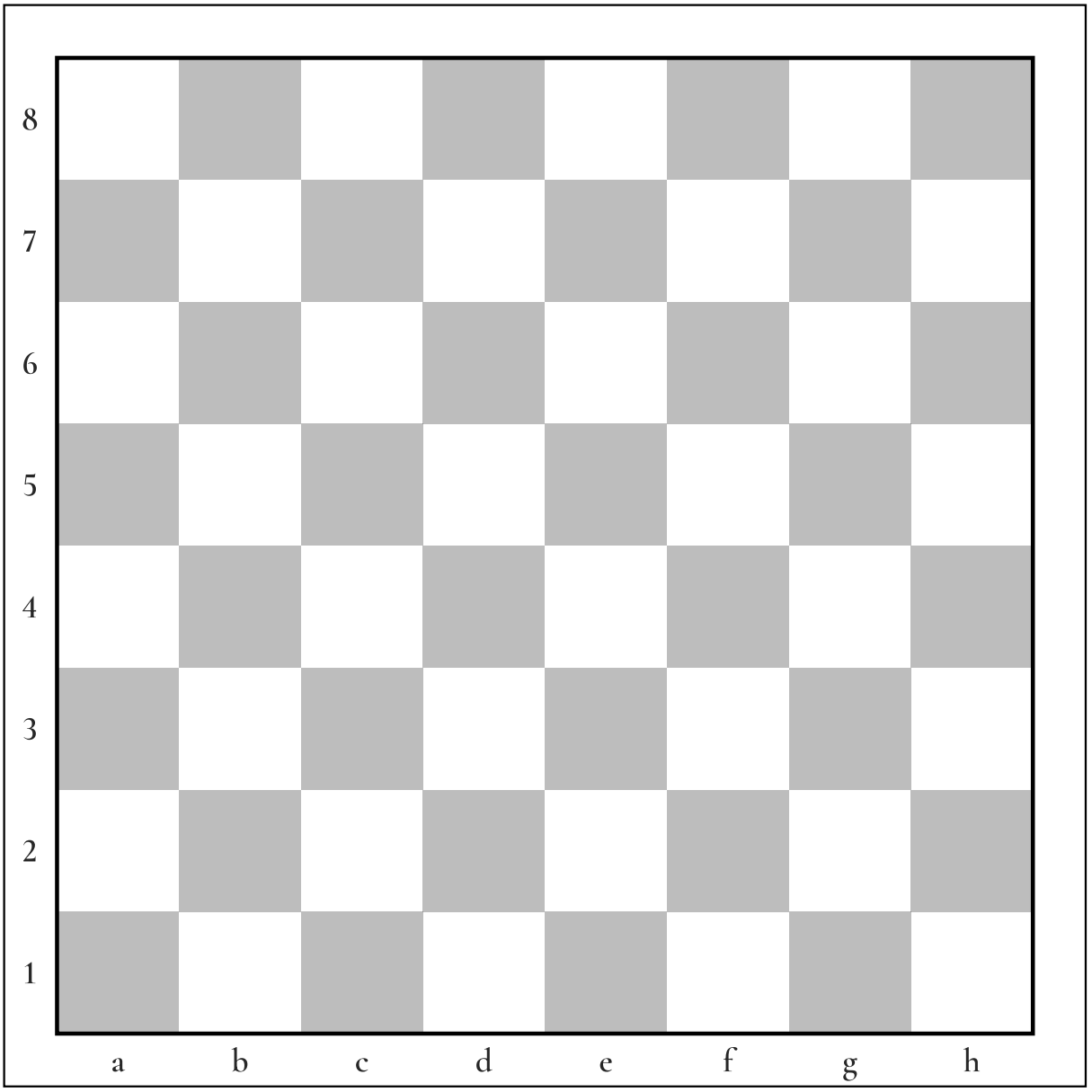
Chess

INDIA · 2 PLAYERS



Setup. White on ranks 1 and 2, black on 7 and 8, a light square in each player's right-hand corner, each queen on her own colour. Any chess set with bases up to 14 mm fits; a travel set is ideal.

1. How the pieces move.

Rook: straight lines. Bishop: diagonals. Queen: both. All three go any distance while the way is clear. King: one square any way. Knight: an L, jumping over pieces. Pawn: one square forward (two on its first move), capturing one square diagonally.

2. Three special moves.

A pawn reaching the far rank becomes a queen (or a rook, bishop or knight). A pawn that leaps two squares past yours can be taken as if it had moved one, next move only. Castling: the king steps two squares toward an unmoved rook, which hops to his other side; never out of, through or into check.

3. Check and mate.

A king under attack is in check and must get out of it at once. A king with no way out is checkmated, and the game is over. A player who is not in check but has no legal move is stalemated: a draw.